

Everything You Need to Know About Ludo

How to Play Ludo

Ludo is a classic board game loved worldwide, where players race to get all their tokens into the "home" area first. The game combines elements of luck and strategy, and is played on a board with four colour-coded paths leading to a central finishing point.

Ludo Basics

Ludo is traditionally played by **2 to 4 players**. Each player has **four tokens** of the same colour, starting in their respective "home" area. The goal is to move all your tokens from the home to the centre of the board by rolling dice and moving according to the outcome.

Objective of the Game

The objective in Ludo is simple yet exciting: **Be the first to get all four tokens into the centre "home" area**. To reach this goal, you'll need both good rolls and clever tactics to block opponents and avoid being captured.



Key Rules to Know

- 1. **Starting the Game**: Each player rolls a die to start. A token can only leave the home if the player rolls a **6**. Once a token is out, you can roll again to move it forward.
- 2. **Rolling a 6**: Rolling a 6 gives you another turn. You can either move a token already on the board or release a new one from home. If you roll a 6 three times in a row, you forfeit that turn.
- 3. **Capturing Opponents**: If you land on a square already occupied by an opponent's token, you capture that token. This sends the opponent's token back to its starting point, giving you a tactical advantage.
- 4. **Safe Squares**: The board has several safe squares, marked to prevent capture. Tokens on these squares cannot be sent back by an opponent, making them a good place to pause if you're near a rival.
- 5. **Reaching Home**: To get a token into the centre "home" area, you'll need the exact roll required. Once a token is in the home, it's safe and cannot be moved by any other player.



Strategies and Tips

- **Utilise Sixes Wisely**: Rolling a six can open many options. Decide whether to release a new token or advance an existing one based on your position.
- **Targeting Opponents**: Aim to land on your opponents' tokens whenever possible to send them back to their start point, reducing their chances of reaching the home.
- **Timing Your Moves**: Staying on safe squares when near an opponent can protect your tokens from capture. Be strategic about when you decide to take risks.
- Balance Risk and Safety: Moving multiple tokens in tandem can increase your winning chances, but it also means more to defend. Evaluate when to play conservatively versus aggressively.

With its simple rules and engaging strategy, **Ludo is a timeless game** that's easy to learn but endlessly fun to master. Whether you're playing casually with friends or in a more competitive setting, Ludo is a game of skill and chance that brings people together.